

### **Purpose of Presentation**

 Report back to the Board of County Commissioners on the public comments received during the mandated 45 day public comment period

- Next Steps
  - Approve Resolution accepting System Development Fee (SDF) Analysis as well as methodology for fee. Water and Sewer SDF based on incremental method.
  - Updated Fees included in County Manager's Budget

## **Timeline**

Date	Action	
April 7, 2025	Board gave direction to move forward with posting final study using incremental cost basis for both water and sewer	
April 14– May 30, 2025	System Development Fee Study posted on the County's website for required 45 day comment period	
June 2, 2025	Presentation on public comments received	
	Public Hearing as required by statute	

Results of the SDF Study

	Current	Buy-In	Hybrid	Incremental
Water	\$1,678	\$2,003	\$2,414	\$4,669
Sewer	\$6,412	\$4,731	\$4,936	\$10,800

- Based on the magnitude of expansion-related capital within the current CIP, the incremental method is recommended for both water and sewer
- Incremental method based on the percentage growth provided by major transmission / collection projects, including:
  - > East Fork Interceptor Improvements
  - ▶ 853 West Zone Transmission Main Phases 3 6

### 1 Comments Received from 1 Resident

ID	Submission Date	Are you a Union County resident?	Please choose the category that best describes you:	Please submit your comments on the 2025 System Development Fee report
3940212	4/19/2025 10:17	Yes	None of these	Stop building and invest in parks, roads, infrastructure.

# **Next Steps**

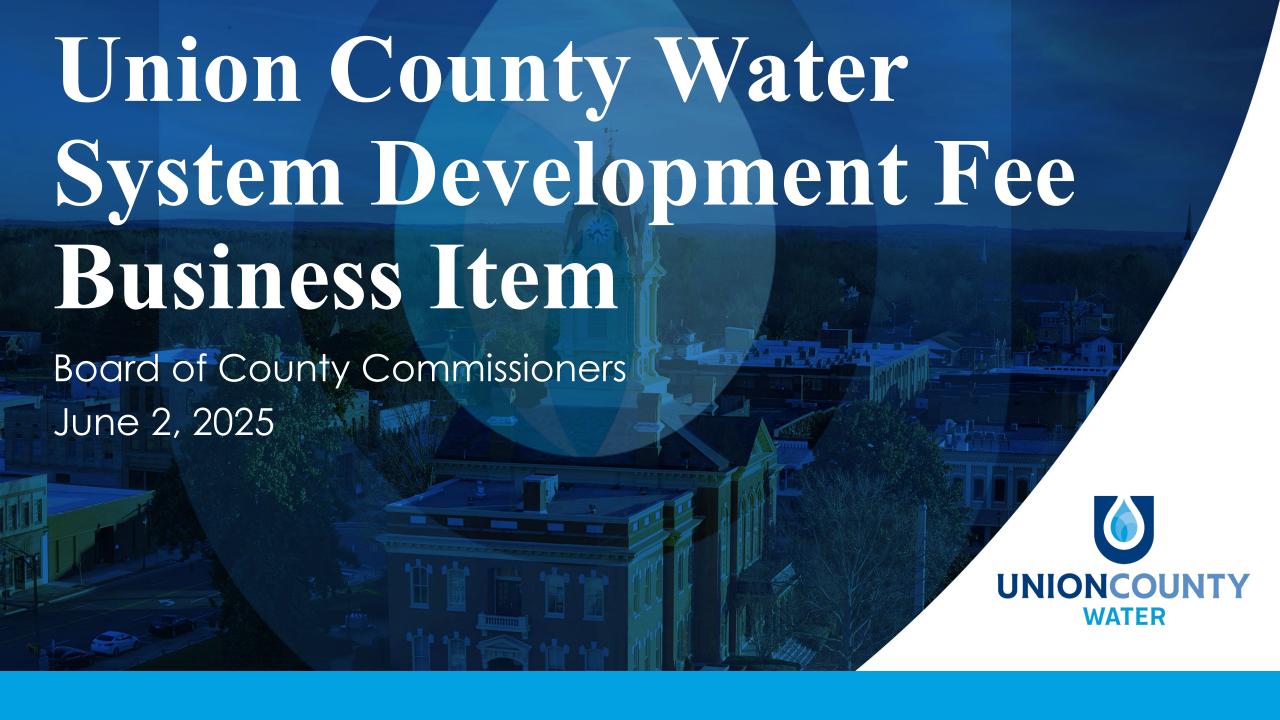
#### June 2<sup>nd</sup> Board Meeting

 Agenda Item to approve analysis and methodology included as a business item.

#### June 16th Board Meeting

• Updated System Development Fees included in Manager's budget with an effective date of July 1, 2025.





# **Action Requested**

 Approve Resolution accepting System Development Fee (SDF) Analysis as well as the methodology for fee. Water and Sewer SDFs both based on incremental method.